In a RTSP communication between a RealPlayer and a RealServer, the following RTSP statements are recorded. It is noted that there are at least 3 errors in these statements. Identify any 3 errors and clearly explain the reasons why you consider they are errors. Modify the RTSP statements to correct the errors.

**c->s:** SETUP rtsp://foo.com:666/single.rm RTSP/1.0
  CSeq: 1
  Transport: rtp/avp;unicast;client_port=6970

**s->c:** RTSP/1.0 200 OK
  CSeq: 1
  Session: 968367008
  Transport: x-real-rdt/udp;client_port=6970-6971;server_port=7970-7971

**c->s:** PLAY rtsp://foo.com:666/single.rm RTSP/1.0
  CSeq: 3
  Session: 968367008

**s->c:** RTSP/1.0 200 OK
  CSeq: 2

**Answer:**

**Error 1:** *Transport: rtp/avp;unicast;client_port=6970*

Should have two client ports; one for RTP, one for RTCP.

**Error 2:** *Transport: x-real-rdt/udp;client_port=6970-6971;server_port=7970-7971*

It is impossible for the server to choose RDT since it is not an option given by the client.

**Error 3:** *Transport: x-real-rdt/udp;client_port=6970-6971;server_port=7970-7971*

Only one client port and one server port are used for RDT.

**Error 4:** *CSeq: 2*

Since the request of sequence no 2 is not received, it is impossible for the server to respond this request.